



# COMBAT OVERVIEW

## COMBAT ORDER & INFORMATION

### TIME TRACKER

|                            |                             |                             |                             |                             |
|----------------------------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|
| 1 <input type="checkbox"/> | 7 <input type="checkbox"/>  | 13 <input type="checkbox"/> | 19 <input type="checkbox"/> | 25 <input type="checkbox"/> |
| 2 <input type="checkbox"/> | 8 <input type="checkbox"/>  | 14 <input type="checkbox"/> | 20 <input type="checkbox"/> | 26 <input type="checkbox"/> |
| 3 <input type="checkbox"/> | 9 <input type="checkbox"/>  | 15 <input type="checkbox"/> | 21 <input type="checkbox"/> | 27 <input type="checkbox"/> |
| 4 <input type="checkbox"/> | 10 <input type="checkbox"/> | 16 <input type="checkbox"/> | 22 <input type="checkbox"/> | 28 <input type="checkbox"/> |
| 5 <input type="checkbox"/> | 11 <input type="checkbox"/> | 17 <input type="checkbox"/> | 23 <input type="checkbox"/> | 29 <input type="checkbox"/> |
| 6 <input type="checkbox"/> | 12 <input type="checkbox"/> | 18 <input type="checkbox"/> | 24 <input type="checkbox"/> | 30 <input type="checkbox"/> |

| CHARACTER  | GROUP             | INI                        | END                        | DEX                        | CON                        | AGL                        | DGE                        |                            |                            |
|--|-------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Alarik</b>  | Player characters | 78                         | 10                         | 12                         | 50                         | 12                         | 60                         |                            |                            |
| <b>Staff</b> [4/* 62/57], <b>Mace</b> [6/* 15/5], <b>Dagger</b> [1/2/5 5/5], <b>Knife</b> [0/1/4 5/0], <b>Round shield</b> [2/*/(3) 5/20]  |                   |                            |                            |                            |                            |                            |                            |                            |                            |
| Leather Cap, Plate Halfhelm, Leather Tunic, Leather Leggings, Leather Calf Boots, Kurbul Coudes/2, Kurbul Vambraces/<br><b>Skull</b> [8/14/9/5] <b>Shoulder</b> [2/4/3/3] <b>Upper arm</b> [2/4/3/3] <b>Elbow</b> [4/5/4/3] <b>Forearm</b> [4/5/4/3] <b>Thorax F</b> [2/4/3/3] <b>Thorax B</b> [2/4/3/3] <b>Abdomen F</b> [2/4/3/3] <b>Abdomen B</b><br>[2/4/3/3] <b>Hip</b> [4/8/6/6] <b>Groin</b> [4/8/6/6] <b>Thigh</b> [2/4/3/3] <b>Knee</b> [2/4/3/3] <b>Calf</b> [4/8/6/6] <b>Foot</b> [4/8/6/6] |                   |                            |                            |                            |                            |                            |                            |                            |                            |
| <input type="checkbox"/> In shock  | _____             | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Unconscious   | _____             | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Dead  | _____             | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| PP: _____  | _____             | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |

| CHARACTER   | GROUP                 | INI                        | END                        | DEX                        | CON                        | AGL                        | DGE                        |                            |                            |
|---|-----------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Dyco</b>   | Gwadira Assasin squad | 69                         | 14                         | 13                         | 70                         | 16                         | 80                         |                            |                            |
| <b>Javelin</b> [2/*/6 107/97], <b>Handaxe</b> [4/6/(4) 10/5], <b>Ball and chain</b> [8/*/(6) 20/10]   |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| Leather Cap, Quilt Tunic, Leather Vest, Leather Calf Boots, Cloth Legging:<br><b>Skull</b> [2/4/3/3] <b>Shoulder</b> [7/7/5/7] <b>Upper arm</b> [5/3/2/4] <b>Thorax F</b> [7/7/5/7] <b>Thorax B</b> [7/7/5/7] <b>Abdomen F</b> [7/7/5/7] <b>Abdomen B</b> [7/7/5/7] <b>Hip</b> [6/4/3/5] <b>Groin</b> [6/4/3/5]<br><b>Thigh</b> [1/1/1/1] <b>Knee</b> [1/1/1/1] <b>Calf</b> [3/5/4/4] <b>Foot</b> [3/5/4/4] |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| <input type="checkbox"/> In shock   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Unconscious  | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Dead   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
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| CHARACTER   | GROUP                 | INI                        | END                        | DEX                        | CON                        | AGL                        | DGE                        |                            |                            |
|---|-----------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Clabra</b>   | Gwadira Assasin squad | 68                         | 12                         | 9                          | 60                         | 16                         | 80                         |                            |                            |
| <b>Hatchet</b> [3/4/* 5/5], <b>Bastard sword</b> [4/7/4 85/75]  |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| Leather Cap, Quilt Tunic, Leather Vest, Leather Calf Boots, Cloth Legging:<br><b>Skull</b> [2/4/3/3] <b>Shoulder</b> [7/7/5/7] <b>Upper arm</b> [5/3/2/4] <b>Thorax F</b> [7/7/5/7] <b>Thorax B</b> [7/7/5/7] <b>Abdomen F</b> [7/7/5/7] <b>Abdomen B</b> [7/7/5/7] <b>Hip</b> [6/4/3/5] <b>Groin</b> [6/4/3/5]<br><b>Thigh</b> [1/1/1/1] <b>Knee</b> [1/1/1/1] <b>Calf</b> [3/5/4/4] <b>Foot</b> [3/5/4/4] |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| <input type="checkbox"/> In shock   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Unconscious  | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Dead   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
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|---|-----------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Ludir</b>  | Gwadira Assasin squad | 66                         | 14                         | 13                         | 70                         | 13                         | 65                         |                            |                            |
| <b>Bastard sword</b> [4/7/4 95/85], <b>Spear</b> [4/•/7 118/108]  |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| Leather Cap, Quilt Tunic, Leather Vest, Leather Calf Boots, Cloth Legging:<br><b>Skull</b> [2/4/3/3] <b>Shoulder</b> [7/7/5/7] <b>Upper arm</b> [5/3/2/4] <b>Thorax F</b> [7/7/5/7] <b>Thorax B</b> [7/7/5/7] <b>Abdomen F</b> [7/7/5/7] <b>Abdomen B</b> [7/7/5/7] <b>Hip</b> [6/4/3/5] <b>Groin</b> [6/4/3/5]<br><b>Thigh</b> [1/1/1/1] <b>Knee</b> [1/1/1/1] <b>Calf</b> [3/5/4/4] <b>Foot</b> [3/5/4/4] |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| <input type="checkbox"/> In shock   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Unconscious  | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Dead   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
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| CHARACTER   | GROUP                 | INI                        | END                        | DEX                        | CON                        | AGL                        | DGE                        |                            |                            |
|---|-----------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Rolin</b>  | Gwadira Assasin squad | 65                         | 11                         | 11                         | 55                         | 14                         | 70                         |                            |                            |
| <b>Ball and chain</b> [8/•/(6) 20/10], <b>Knight shield</b> [2/•/(3) 69/84], <b>Dagger</b> [1/2/5 57/57]  |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| Leather Cap, Quilt Tunic, Leather Vest, Leather Calf Boots, Cloth Legging:<br><b>Skull</b> [2/4/3/3] <b>Shoulder</b> [7/7/5/7] <b>Upper arm</b> [5/3/2/4] <b>Thorax F</b> [7/7/5/7] <b>Thorax B</b> [7/7/5/7] <b>Abdomen F</b> [7/7/5/7] <b>Abdomen B</b> [7/7/5/7] <b>Hip</b> [6/4/3/5] <b>Groin</b> [6/4/3/5]<br><b>Thigh</b> [1/1/1/1] <b>Knee</b> [1/1/1/1] <b>Calf</b> [3/5/4/4] <b>Foot</b> [3/5/4/4] |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| <input type="checkbox"/> In shock   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Unconscious  | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Dead   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
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| CHARACTER   | GROUP                 | INI                        | END                        | DEX                        | CON                        | AGL                        | DGE                        |                            |                            |
|---|-----------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Firbel</b>   | Gwadira Assasin squad | 64                         | 11                         | 15                         | 55                         | 13                         | 65                         |                            |                            |
| <b>Knight shield</b> [2/•/(3) 78/93], <b>Round shield</b> [2/•/(3) 78/93], <b>Javelin</b> [2/•/6 83/73], <b>Morningstar</b> [0/•/5 20/5]  |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| Leather Cap, Quilt Tunic, Leather Vest, Leather Calf Boots, Cloth Legging:<br><b>Skull</b> [2/4/3/3] <b>Shoulder</b> [7/7/5/7] <b>Upper arm</b> [5/3/2/4] <b>Thorax F</b> [7/7/5/7] <b>Thorax B</b> [7/7/5/7] <b>Abdomen F</b> [7/7/5/7] <b>Abdomen B</b> [7/7/5/7] <b>Hip</b> [6/4/3/5] <b>Groin</b> [6/4/3/5]<br><b>Thigh</b> [1/1/1/1] <b>Knee</b> [1/1/1/1] <b>Calf</b> [3/5/4/4] <b>Foot</b> [3/5/4/4] |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| <input type="checkbox"/> In shock   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Unconscious  | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Dead   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
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| CHARACTER   | GROUP                 | INI                        | END                        | DEX                        | CON                        | AGL                        | DGE                        |                            |                            |
|---|-----------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Rasha of Ekari</b>   | Gwadira Assasin squad | 61                         | 13                         | 11                         | 65                         | 16                         | 80                         |                            |                            |
| <b>Longbow</b> [2/•• 5/5], <b>Handaxe</b> [4/6/(4) 10/5], <b>Whip</b> [2/1/• 25/5], <b>Shortbow</b> [1/•• 5/5]  |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| Leather Cap, Quilt Tunic, Leather Vest, Leather Calf Boots, Cloth Legging:<br><b>Skull</b> [2/4/3/3] <b>Shoulder</b> [7/7/5/7] <b>Upper arm</b> [5/3/2/4] <b>Thorax F</b> [7/7/5/7] <b>Thorax B</b> [7/7/5/7] <b>Abdomen F</b> [7/7/5/7] <b>Abdomen B</b> [7/7/5/7] <b>Hip</b> [6/4/3/5] <b>Groin</b> [6/4/3/5]<br><b>Thigh</b> [1/1/1/1] <b>Knee</b> [1/1/1/1] <b>Calf</b> [3/5/4/4] <b>Foot</b> [3/5/4/4] |                       |                            |                            |                            |                            |                            |                            |                            |                            |
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| <input type="checkbox"/> Unconscious  | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
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| CHARACTER   | GROUP             | INI                        | END                        | DEX                        | CON                        | AGL                        | DGE                        |                            |                            |
|---|-------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Arkeia</b>   | Player characters | 60                         | 12                         | 15                         | 60                         | 10                         | 50                         |                            |                            |
| <b>Dagger</b> [1/2/5 69/69], <b>Crossbow</b> [3/*• 29/29]   |                   |                            |                            |                            |                            |                            |                            |                            |                            |
| Plate Halfhelm, Leather Cowl, Leather Tunic, Kurbul Gauntlets, Leather Shoes, Kurbul Rerebraces/2, Kurbul Coudes/2, Kurbul Vambraces/2, Kurbul Breastplate, Cloth Legging:<br><b>Skull</b> [8/14/9/5] <b>Neck</b> [2/4/3/3] <b>Shoulder</b> [2/4/3/3] <b>Upper arm</b> [6/9/7/6] <b>Elbow</b> [4/5/4/3] <b>Forearm</b> [4/5/4/3] <b>Hand</b> [4/5/4/3] <b>Thorax F</b> [6/9/7/6] <b>Thorax B</b> [2/4/3/3] <b>Abdomen F</b> [6/9/7/6] <b>Abdomen B</b> [2/4/3/3] <b>Hip</b> [3/5/4/4] <b>Groin</b> [3/5/4/4] <b>Thigh</b> [1/1/1/1] <b>Knee</b> [1/1/1/1] <b>Calf</b> [1/1/1/1] <b>Foot</b> [3/5/4/4] |                   |                            |                            |                            |                            |                            |                            |                            |                            |
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| <input type="checkbox"/> Unconscious  | _____             | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
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| CHARACTER  | GROUP                 | INI                        | END                        | DEX                        | CON                        | AGL                        | DGE                        |                            |                            |
|--|-----------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Seredia</b>   | Gwadira Assasin squad | 55                         | 14                         | 13                         | 70                         | 11                         | 55                         |                            |                            |
| No weapons listed.   |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| Leather Cap, Quilt Tunic, Leather Vest, Leather Calf Boots, Cloth Legging:<br><b>Skull</b> [2/4/3/3] <b>Shoulder</b> [7/7/5/7] <b>Upper arm</b> [5/3/2/4] <b>Thorax F</b> [7/7/5/7] <b>Thorax B</b> [7/7/5/7] <b>Abdomen F</b> [7/7/5/7] <b>Abdomen B</b> [7/7/5/7] <b>Hip</b> [6/4/3/5] <b>Groin</b> [6/4/3/5] <b>Thigh</b> [1/1/1/1] <b>Knee</b> [1/1/1/1] <b>Calf</b> [3/5/4/4] <b>Foot</b> [3/5/4/4] |                       |                            |                            |                            |                            |                            |                            |                            |                            |
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| <input type="checkbox"/> Unconscious   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
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| CHARACTER  | GROUP                 | INI                        | END                        | DEX                        | CON                        | AGL                        | DGE                        |                            |                            |
|--|-----------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Korobin</b>   | Gwadira Assasin squad | 48                         | 10                         | 10                         | 50                         | 14                         | 70                         |                            |                            |
| <b>Hatchet</b> [3/4• 5/5], <b>Club</b> [4•/(3) 15/5]   |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| Leather Cap, Quilt Tunic, Leather Vest, Leather Calf Boots, Cloth Legging:<br><b>Skull</b> [2/4/3/3] <b>Shoulder</b> [7/7/5/7] <b>Upper arm</b> [5/3/2/4] <b>Thorax F</b> [7/7/5/7] <b>Thorax B</b> [7/7/5/7] <b>Abdomen F</b> [7/7/5/7] <b>Abdomen B</b> [7/7/5/7] <b>Hip</b> [6/4/3/5] <b>Groin</b> [6/4/3/5] <b>Thigh</b> [1/1/1/1] <b>Knee</b> [1/1/1/1] <b>Calf</b> [3/5/4/4] <b>Foot</b> [3/5/4/4] |                       |                            |                            |                            |                            |                            |                            |                            |                            |
| <input type="checkbox"/> In shock  | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Unconscious   | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Dead  | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| PP: _____  | _____                 | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |

| CHARACTER   | GROUP             | INI                        | END                        | DEX                        | CON                        | AGL                        | DGE                        |                            |                            |
|---|-------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <b>Erokyn</b>                                       | Player characters | 0                          | 0                          | 0                          |                            |                            |                            |                            |                            |
| <b>Dagger</b> [1/2/5 5/5], <b>Taburi</b> [0•/4 5/0] |                   |                            |                            |                            |                            |                            |                            |                            |                            |
| No armour listed.                                   |                   |                            |                            |                            |                            |                            |                            |                            |                            |
| <input type="checkbox"/> In shock                   | _____             | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Unconscious                | _____             | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| <input type="checkbox"/> Dead                       | _____             | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |
| PP: _____   | _____             | <input type="checkbox"/> M | <input type="checkbox"/> S | <input type="checkbox"/> G | <input type="checkbox"/> 1 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 5 |